Vestibular System

To maintain balance and maintenance of gaze (eye position) and posture (skeletal position).

Requires 2 out of 3 components: inner ear, vision, and/or **proprioception** (position of joints, limbs)

Utricle detects linear acceleration, using otoliths ("ear stones", calcium carbonate crystals) as inertial mass to detect gravity and starting/stopping during linear motion.

Semicircular Canals detect rotational acceleration in each of 3 planes. Sloshing of endolymph around the canal; deforms cupula which bends hair cells.

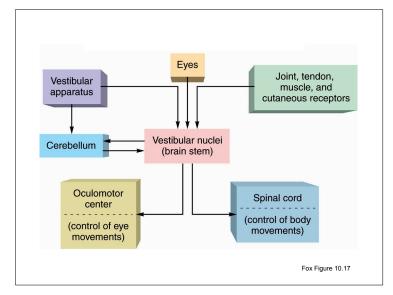
Loss of inner ears -> inability to detect gravity, rotation.

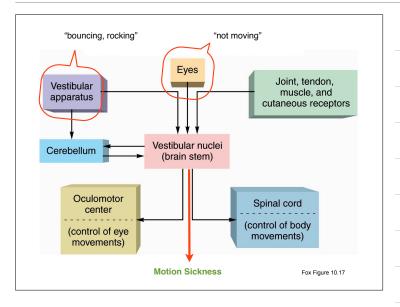
Conflict Hypothesis of Motion Sickness

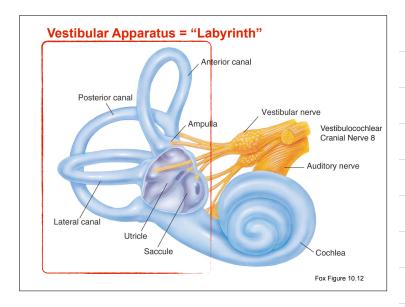
When inputs to vestibular system don't agree with each other, causes dizzyness and nausea

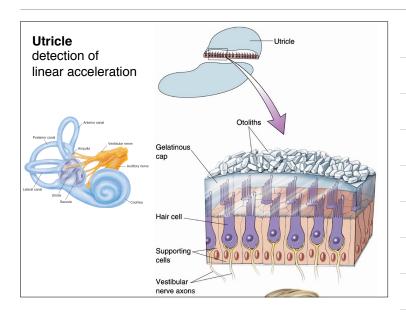
e.g. reading book in bumpy car: visual field is steady, but inner ear reports accelerations

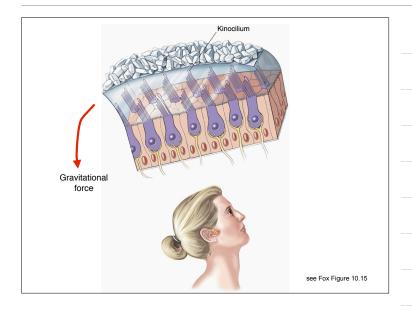


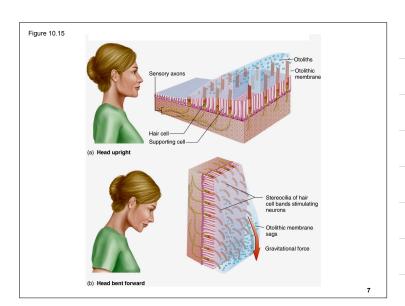


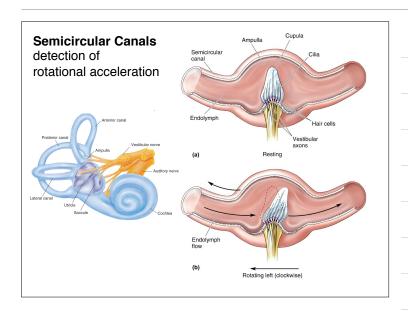


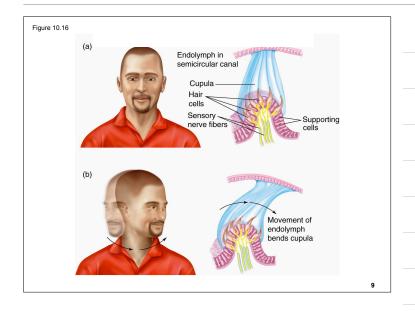


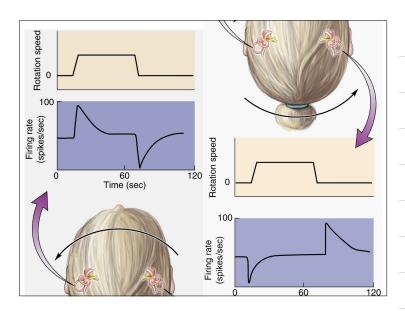












Central Vestibular Pathway Cerebellum VP nucleus of thalamus motor neurons (II, IV, VI) Medial vestibular nucleus longitudinal fasciculus fasciculus Cranial nerve VIII Limb motor neurons Neck motor neurons Neck motor neurons Neck motor neurons

The Vestibulo-Ocular Reflex (VOR)

- Function: fixate line of sight on visual target during head movement
- Mechanism: senses rotations of head, commands compensatory movement of eyes in opposite direction
- Connections from semicircular canals, to vestibular nucleus, to cranial nerve nuclei → excite extraocular muscles

Vestibular Connections Mediating Horizontal Eye Movements Turing motor of hose Director of up nonomers Turing motor of up nonomers Turing mo